

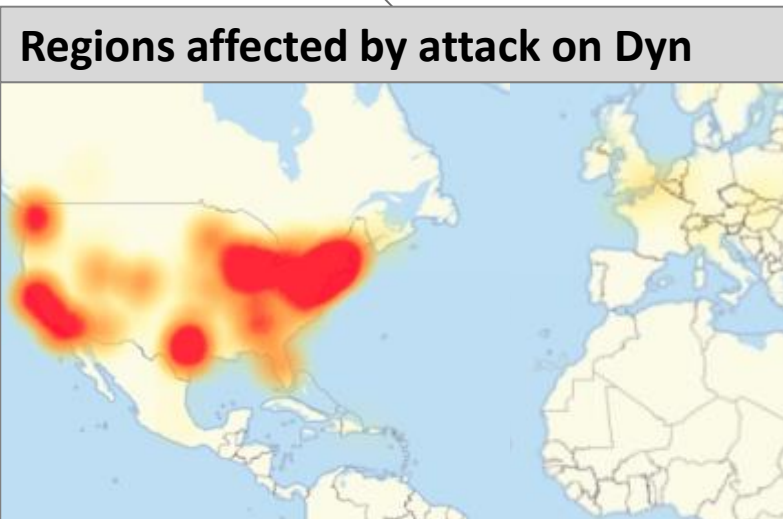
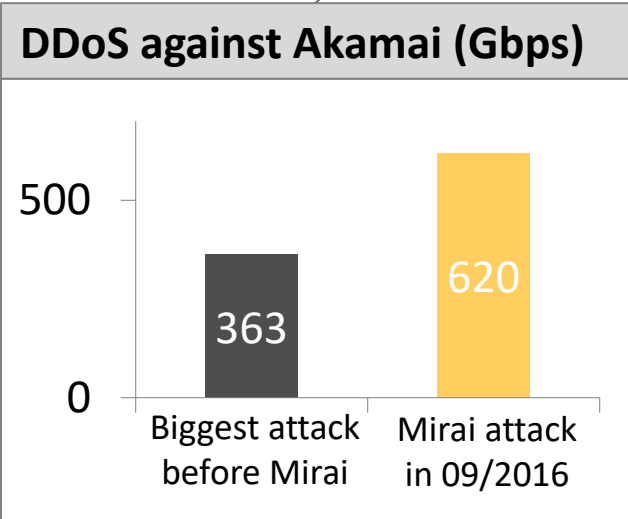
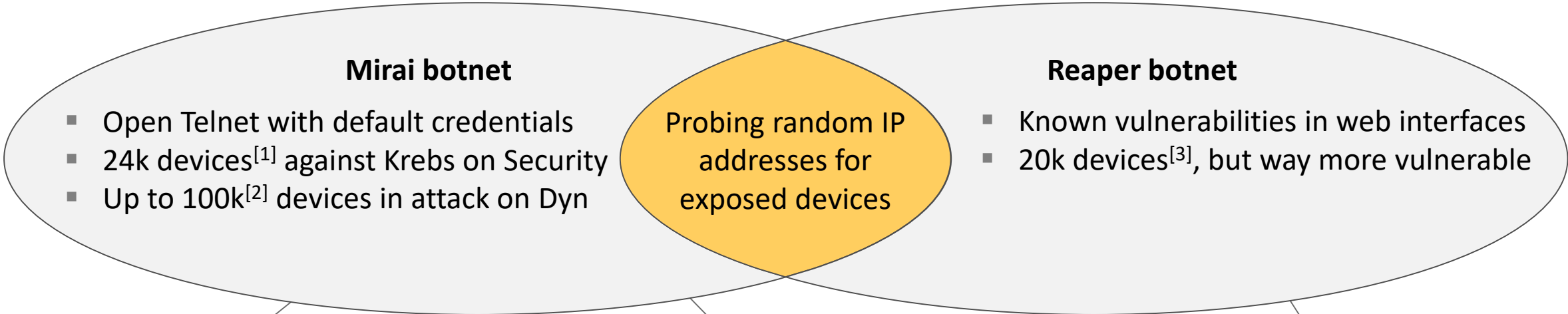
Next-Gen Mirai

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Security  
Research  
Labs

# Mirai and IoT Reaper botnets exploited open Telnet and other known vulnerabilities



[1] <https://krebsonsecurity.com/2016/11/akamai-on-the-record-krebsonsecurity-attack/>

[2] <https://dyn.com/blog/dyn-analysis-summary-of-friday-october-21-attack/>

[3] <https://www.arbornetworks.com/blog/asert/reaper-madness/>

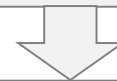
# Most users thankfully do not expose their home devices to the Internet



- We got an IP camera that can be controlled via App
- Sricam is one of many brands based on Gwell firmwares
- Various vendors sell these devices under their own brands
- Available apps include: Sricam, APcam, Yoosee, 2CU, ...

- Video and bidirectional sound
- Remote access from everywhere
- Easy firmware updates

- Open telnet
- (Easy) command injection
- Web interface

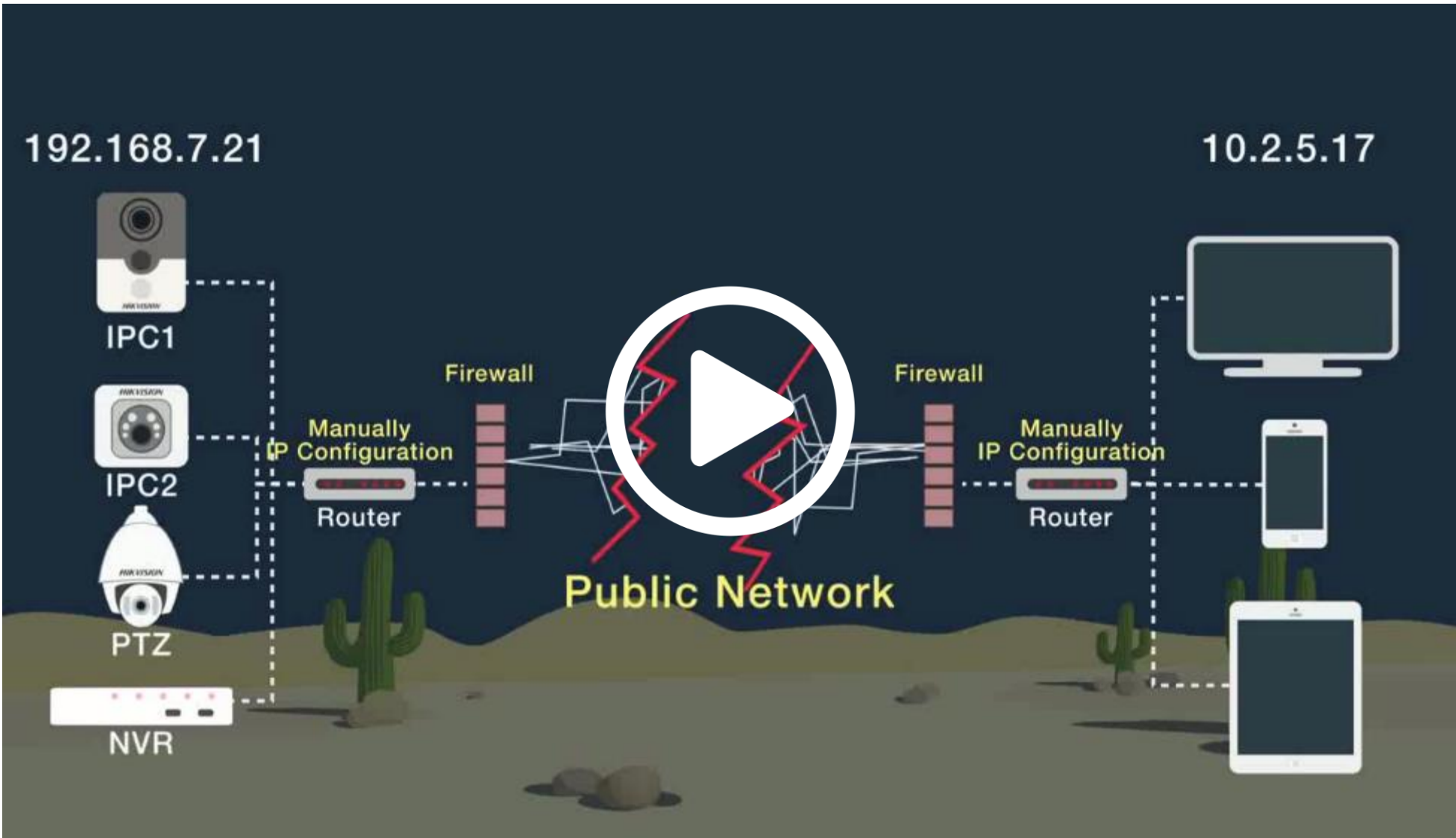


- Most users will not expose their devices to the internet anyways

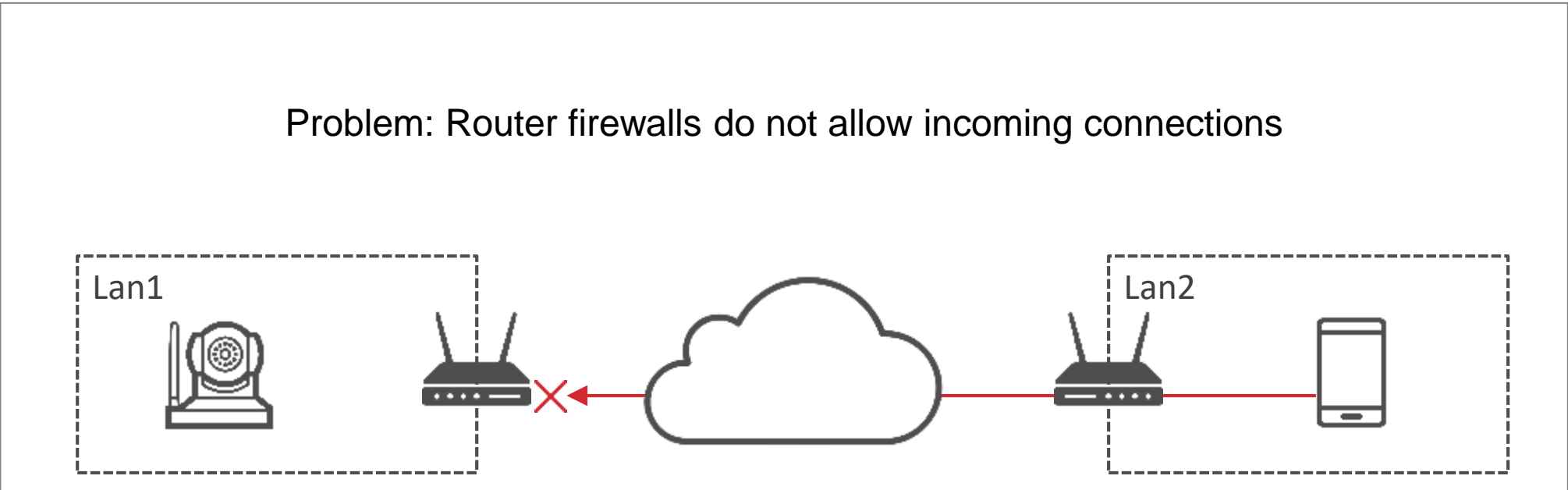
**We are able to send packets to millions of devices in private networks and control 800,000 of them remotely – How this was done is the topic of this talk**

# Penetrating private networks is sold as a feature

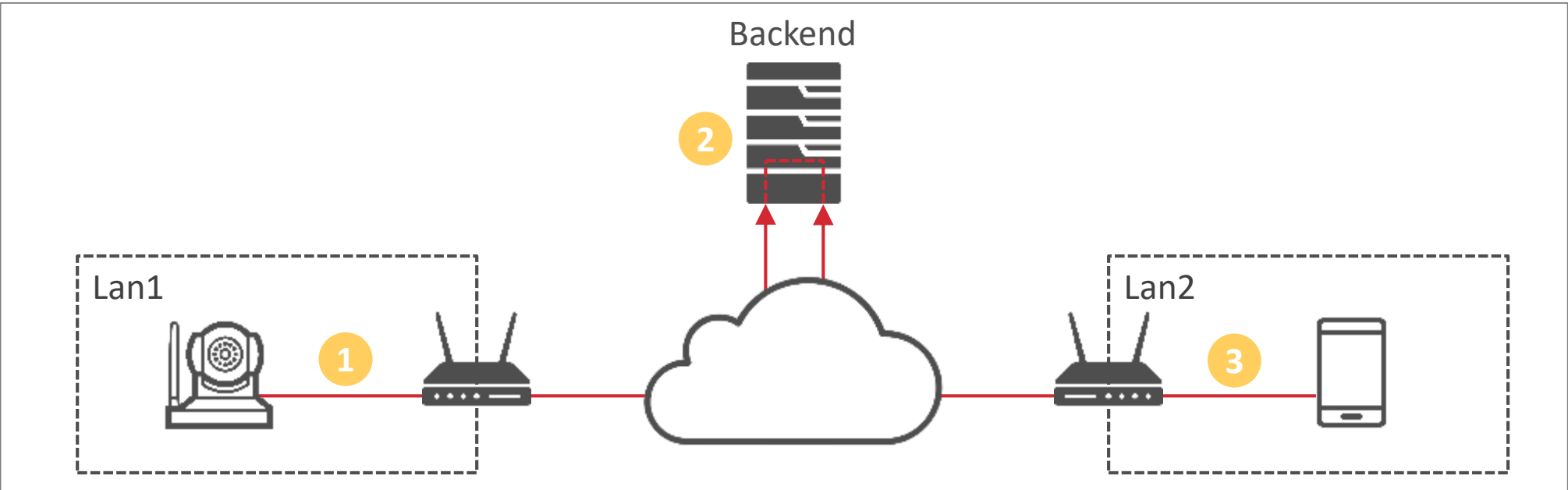
Vendor marketing video:



# Proprietary cloud protocols bypass firewalls and allow for remote connections into private networks



# Proprietary cloud protocols bypass firewalls and allow for remote connections into private networks



- 1 IP camera sends UDP packets to keep the NAT-table entry alive
- 2 Backend server can reach the device when needed
- 3 Control packets from app are forwarded by the backend\*

Let's take a look at:

- [videoipcamera.com](http://videoipcamera.com) / [videoipcamera.cn](http://videoipcamera.cn)
- [cloud-links.net](http://cloud-links.net) / [cloudlinks.cn](http://cloudlinks.cn)

\*for transmitting video feeds, the backend negotiates a direct connection to the device

# For building a botnet, we need connection, authentication and remote code execution

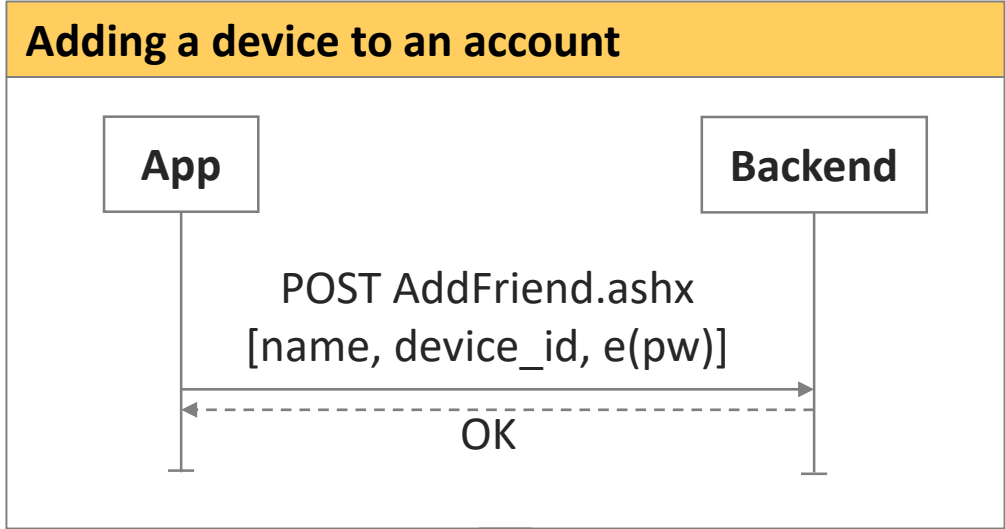
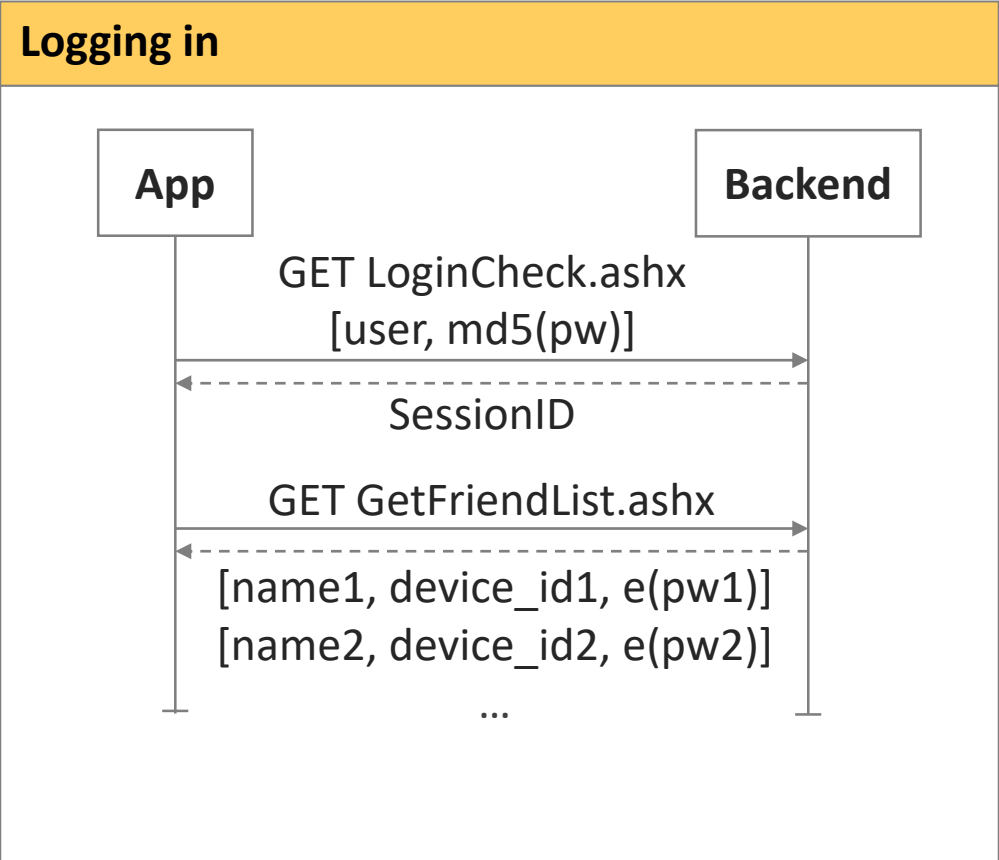
Connection

Authentication (-bypass)

Remote code execution

# The backend acts as a contact storage

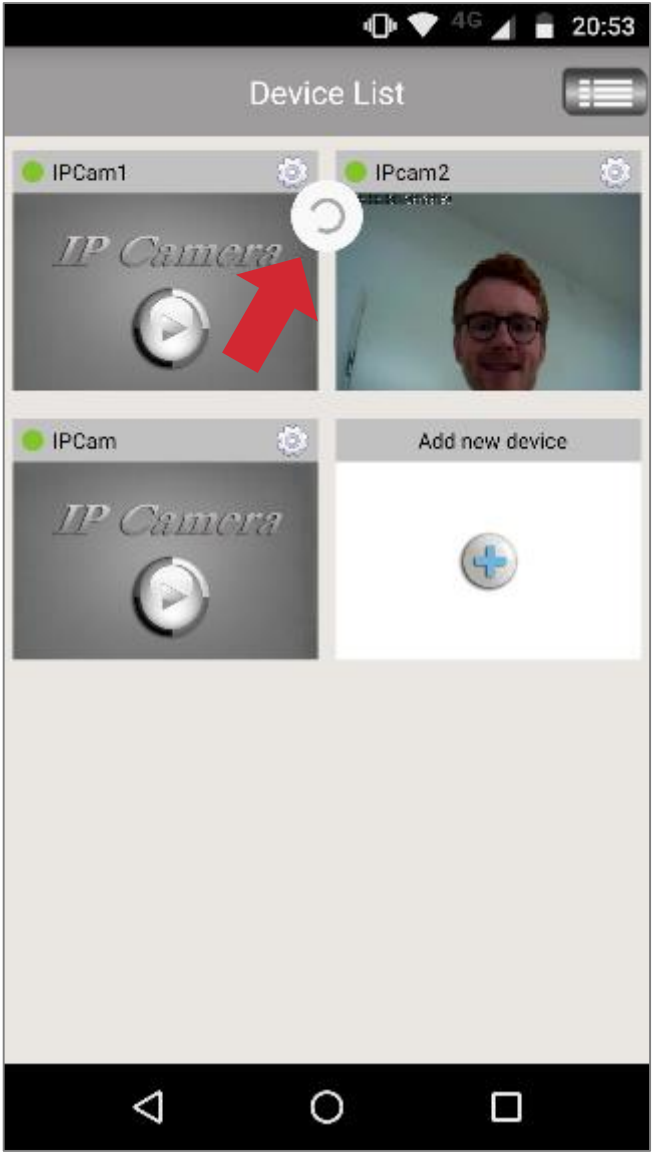
HTTP requests containing contact details



**In a secure world...**  
... this would be the only way to check device credentials  
... requests would be monitored and rate limited



# In reality, all valid device IDs can be easily retrieved from the backend



## UDP packet to check which devices are online

Request

```

28 00 04 00 00 00 00 00 b8 65 6d b7 66 d4 a1 ae
57 cd 73 ca 03 00 00 00 06 00 00 00 00 00 00
0f 00 00 00 00 00 00 00 XX XX 0a 00 XX XX 0c 00
XX XX 09 00
    
```

Response

```

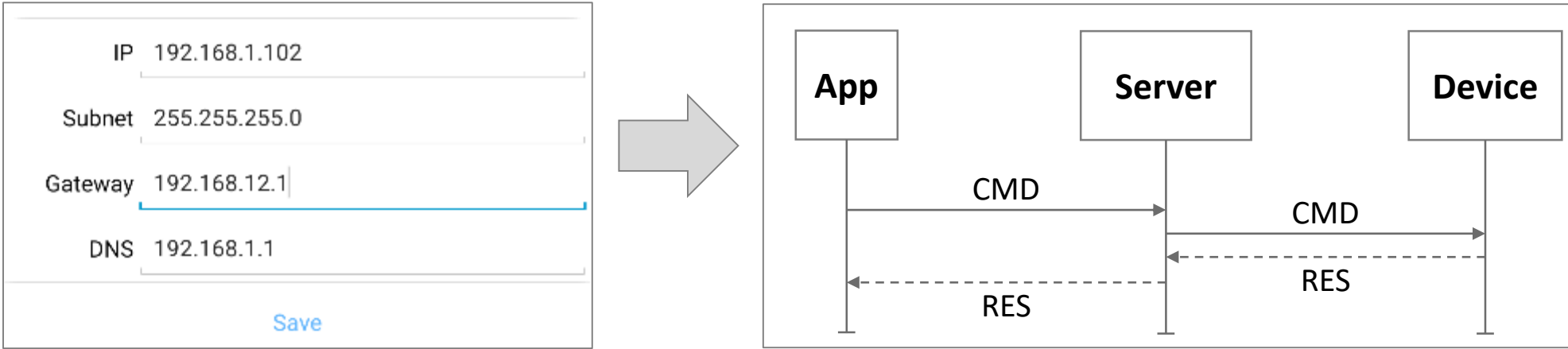
29 00 00 00 03 00 00 00 06 00 00 00 00 00 00
0f 00 00 00 00 00 00 00 XX XX 0a 00 00 00 00
01 00 00 00 00 00 00 07 XX XX 0c 00 00 00 00
00 00 00 00 00 00 00 07 XX XX 09 00 00 00 00
01 00 00 00 00 00 00 07
    
```

Header    No. devices    Device IDs    Online status

- Does not require authentication
- 62 device IDs in one UDP packet
- No rate limiting
- **Check all possible IDs in 1 hour**

Backend	Dev. ID length	Collected IDs
videoipcam	6 digits	<b>140,741</b>
cloudlinks	7 digits	<b>3,277,280</b>

# The backend forwards command packets based on the device ID



### Set network settings command

	Header	Account ID	Device ID	Command ID	Auth. values
Cloud part	10 03 60 00	54 b1 07 80	XX XX 0c 00	19 41 15 a4 74 8e 86 3d 45 97 54 59	
Local part	60 01 00 00	78 e6 00 00	1c 00 00 00	37 35 04 f0 cc 63 0c c1 68 01 00 00	
	66 01 a8 c0	00 ff ff ff	01 01 a8 c0	01 01 a8 c0	
	IP (192.168.1.102)	Subnet mask	Gateway	DNS server	

- Some types of commands are forwarded to the device just based on device ID
- Potential for pre-auth RCE → exploiting all devices in just hours

# We have found a large number of devices – now we need to authenticate

Connection

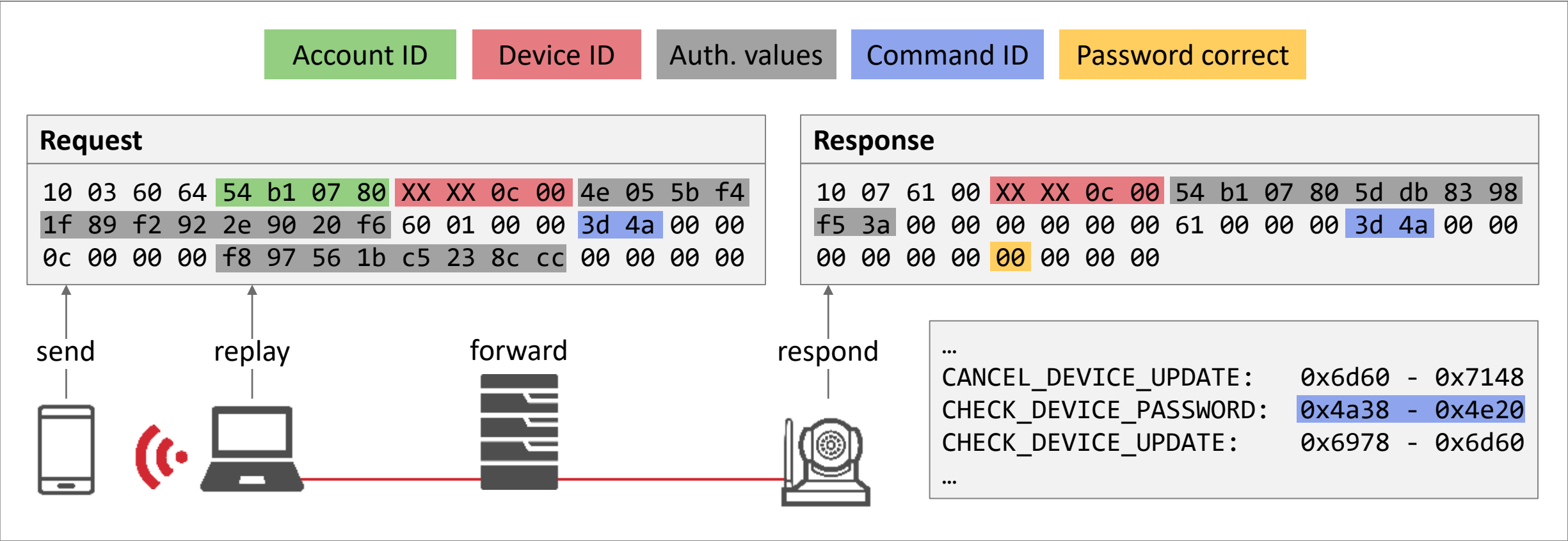


- Low entropy device IDs allow for efficient enumeration
- Packets are forwarded to devices just based on device ID

Authentication (-bypass)

Remote code execution

# Device passwords can be efficiently enumerated

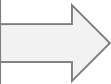


- When accessing device settings via app, a check-password UDP packet is sent
- It can be captured and replayed with a different device ID to check it for the same password
- The device does not have to be added to the account and no rate limiting is employed

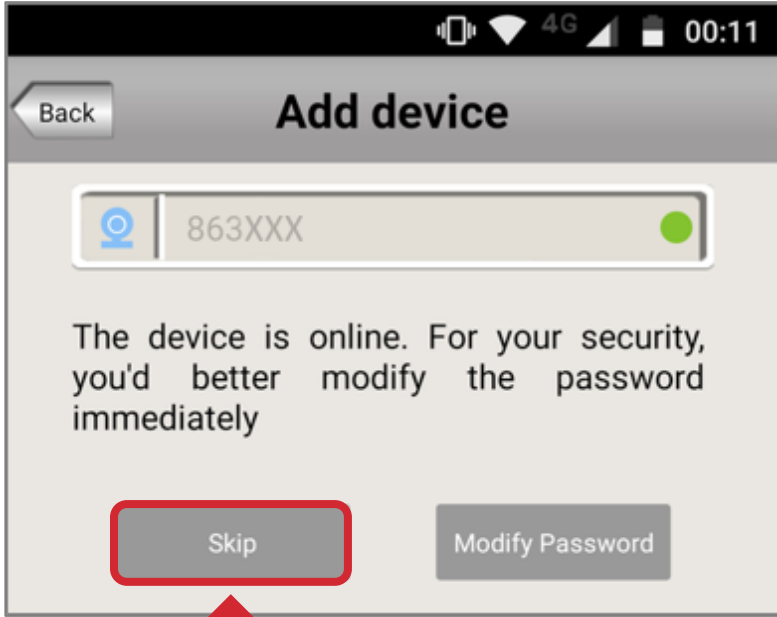
# Enumerating weak and default passwords yields access to large numbers of devices

- Devices are using different default passwords: 888888, 123, ...
- Users will choose bad passwords anyway: 123456, ABCDEF, ...
- On videoipcamera, we encountered no rate limiting
- For cloudlinks, the app presented us a client side CAPTCHA
- We did not test the limits and checked 140,000 devices in 6 hours

Backend	Password	No. devices
Videoipcam	888888	63,029
Videoipcam	123456	1,454
Cloudlinks	123	703,000*
Cloudlinks	123456	46,600*
<b>Total</b>		<b>814,083*</b>



- View camera feeds, turn devices, hear and send audio
- Get WiFi credentials, near network names, mail credentials
- Access and change device settings



Incredibly tempting button

\*estimates based on a random 1,000 devices sample

## Demo: Enumerating device IDs and passwords

# We can access a large number of devices – now we need to execute commands on them

Connection



- Low entropy device IDs allow for efficient enumeration
- Packets are forwarded to devices just based on device ID

Authentication (-bypass)



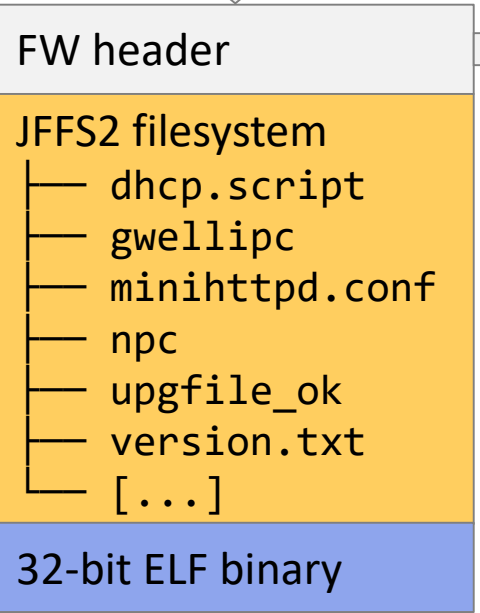
- Passwords can be enumerated without rate limiting
- Default passwords yield high numbers of devices

Remote code execution

# The filesystem in the firmware can be manipulated to add a backdoor

```
$ binwalk npcupg_14.00.00.52.bin
```

DECIMAL	HEXADECIMAL	DESCRIPTION
32	0x20	JFFS2 filesystem, little endian
2943372	0x2CE98C	ELF, 32-bit LSB executable, ARM, version 1 (SYSV)



```
$ xxd -l 64 npcupg_14.00.00.52.bin
```

```
00000000: 0000 0000 6ce9 2c00 211b 0000 397c abbf  ....1.,.!...9|..
00000010: 372a 856a a618 2c6b 0cbc f1a8 3400 000e  7*.j..,k....4...
00000020: 8519 01e0 3300 0000 9611 8be8 0100 0000  ....3.....
00000030: 0000 0000 0200 0000 3e6d 0644 0b08 0000  .....>m.D....
```

On boot, dhcp.script is executed → add malware or open telnet

When installing a modified firmware, "MD5 err!" is printed on serial output

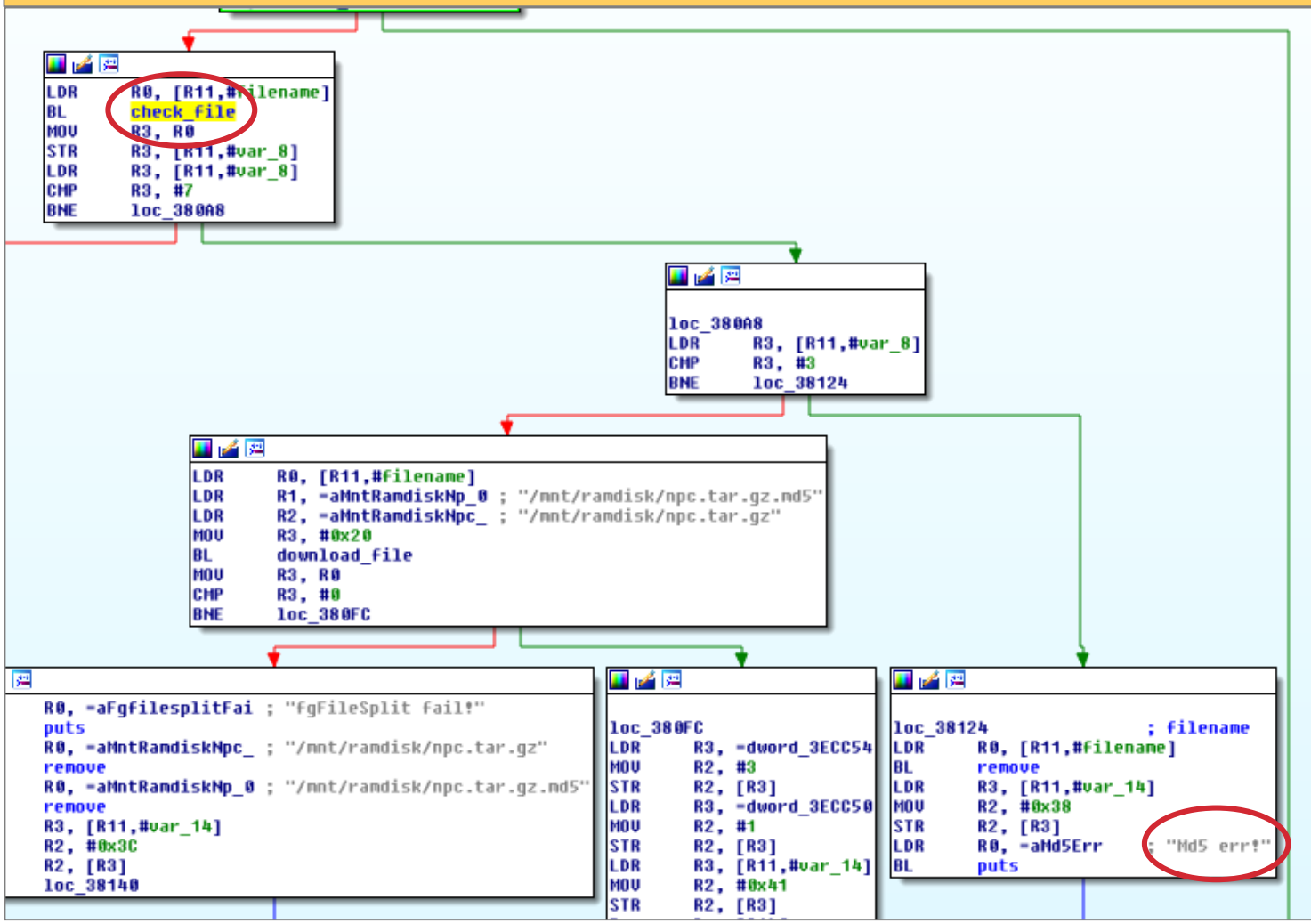


# Patching the main camera binary allows for printing the expected firmware checksum

## Serial output when installing a firmware

- **Modified file system**  
Start Seq = 00000d4b  
Md5 err!
- **Original file system**  
Start Seq = 00000a99  
57 124 171 191 55 42 133 106 166  
24 44 107 12 188 241 168  
Newst version !  
fgCheckUpgFile over!

## Byte-wise comparison of expected and given hash



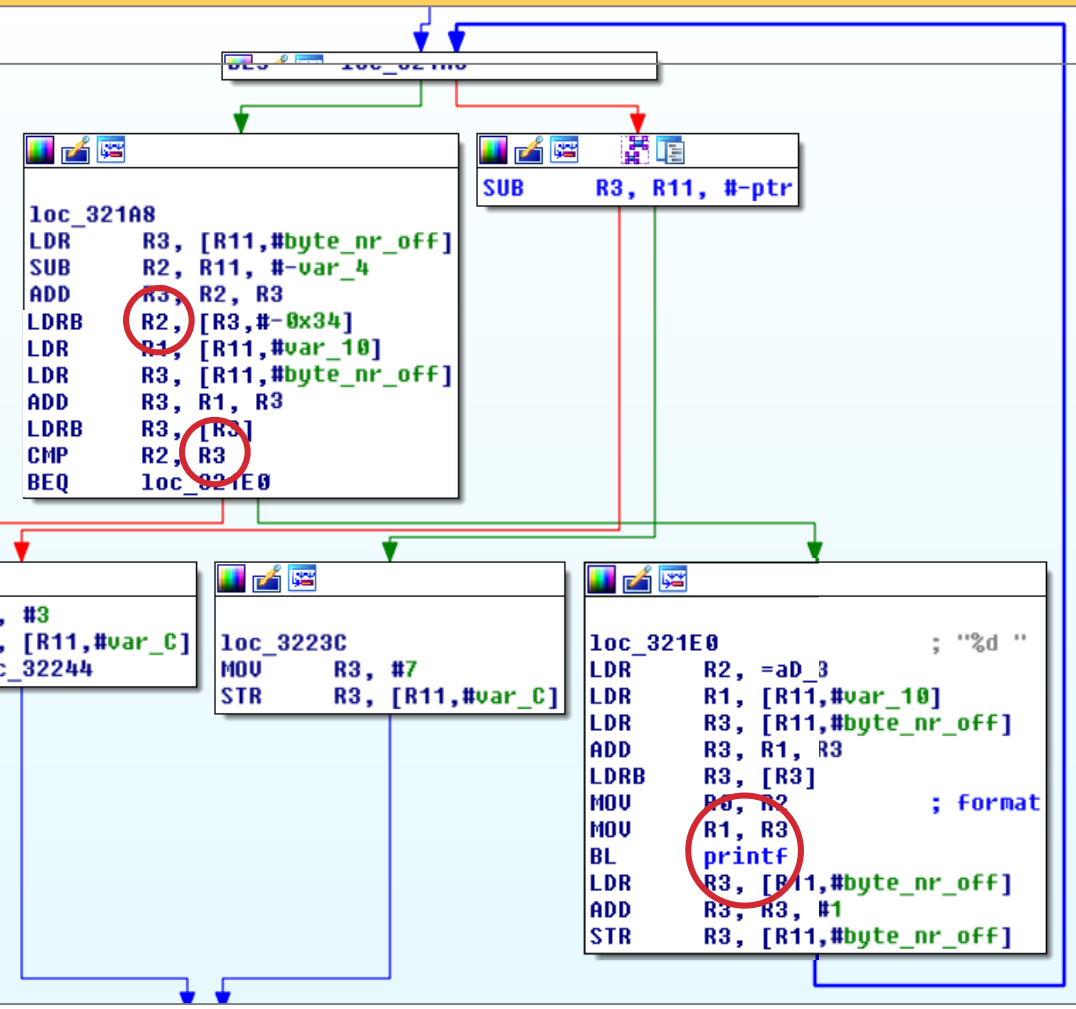
# Patching the main camera binary allows for printing the expected firmware checksum

## Serial output when installing a firmware

- **Modified file system**  
Start Seq = 00000d4b  
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Start Seq = 00000a99  
57 124 171 191 55 42 133 106 166  
24 44 107 12 188 241 168  
Newst version !  
fgCheckUpgFile over!



## Byte-wise comparison of expected and given hash



## Patch main binary to print expected hash

```
kill -9 [process_number]

printf '\x50' | dd bs=1 seek=172469 of=/npc/npc ...
printf '\x02' | dd bs=1 seek=172488 of=/npc/npc ...
printf '\x05' | dd bs=1 seek=172536 of=/npc/npc ...
```



# Mass-scale remote installation of malicious firmwares possible by redirecting camera to attacker's update server

## Remember the network settings packet?

IP 192.168.12.122

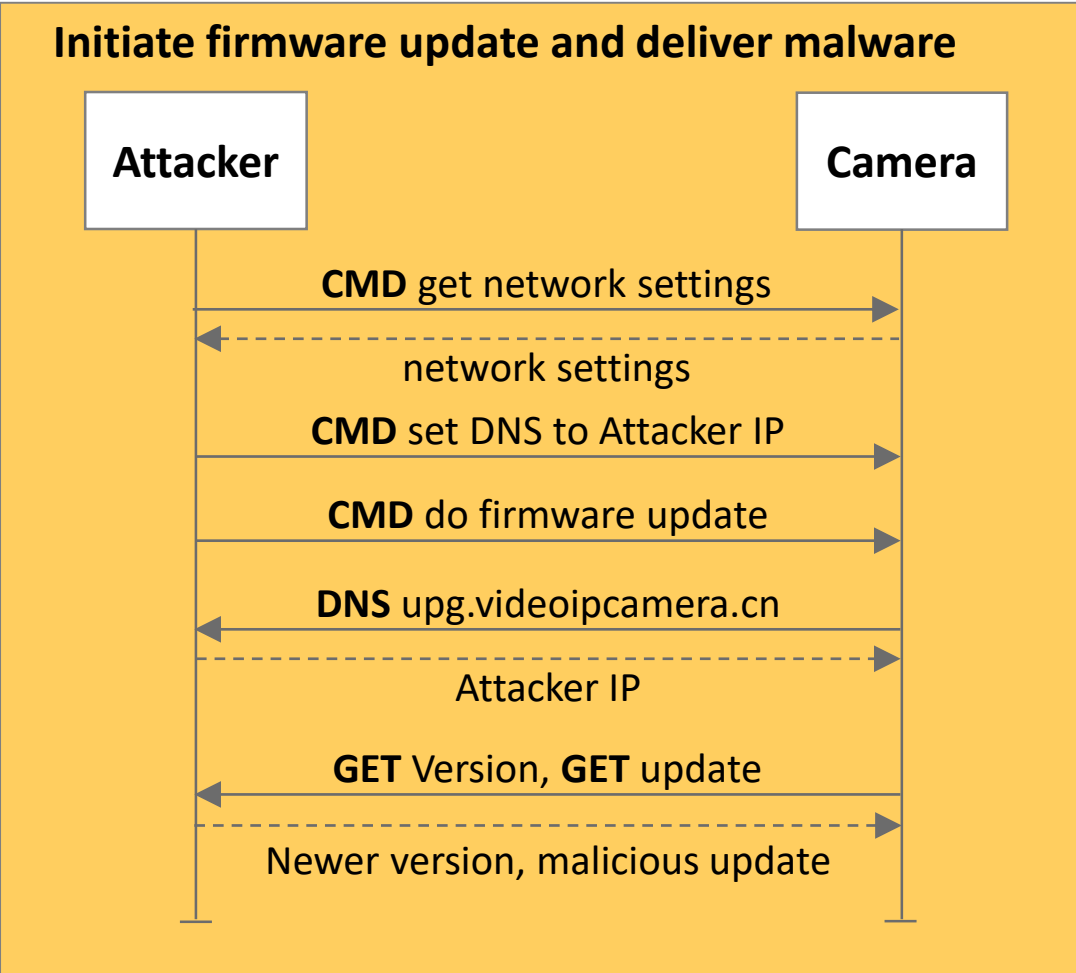
Subnet 255.255.255.0

Gateway 192.168.12.1

DNS [own\_dns\_server]

Save

- Two different kinds of firmwares:
  - 14.00.00.XX
  - 21.00.00.XX
- Current version in update request
- Fully automatable procedure



Demo: Installing a malicious firmware remotely via terminal

# Infrastructure and protocol design entail a high abuse potential

Connection



- Low entropy device IDs allow for efficient enumeration
- Packets are forwarded to devices just based on device ID

Authentication (-bypass)






- Passwords can be enumerated without rate limiting
- Default passwords yield high numbers of devices

Remote code execution



- Malicious firmware updates can be installed remotely
- The process can be automated for botnet creation

# Many vendors employ similar cloud solutions

Cloud technology	Backends	Camera vendors	Apps
 Cloudlinks	<ul style="list-style-type: none"> <li>videoipcamera.com</li> <li>videoipcamera.cn</li> <li>cloud-links.net</li> <li>cloudlinks.cn</li> </ul>	<ul style="list-style-type: none"> <li>Sricam</li> <li>HKVstar / Unifore</li> <li>HiKam</li> <li>Digoo</li> <li>All with npc FW<sup>[1]</sup></li> </ul>	<ul style="list-style-type: none"> <li>Sricam</li> <li>YooSee</li> <li>2CU</li> <li>APcam</li> <li>All with p2p-core<sup>[2]</sup></li> </ul>
	<ul style="list-style-type: none"> <li>hik-connect.com</li> <li>ezvizlife.com</li> </ul>	<ul style="list-style-type: none"> <li>Hikvision</li> <li>EZVIZ</li> </ul>	<ul style="list-style-type: none"> <li>Hikconnect</li> <li>iVMS-4500</li> <li>EZVIZ</li> </ul>
	<ul style="list-style-type: none"> <li>easy4ip.com</li> <li>?</li> </ul>	<ul style="list-style-type: none"> <li>Dahua</li> <li>Various grey-market rebrands</li> </ul>	<ul style="list-style-type: none"> <li>Easy4ip</li> <li>gDMSS / iDMSS</li> </ul>

All other vendors we looked at had cloud solutions for remote access as well:

- Axis → Axis companion / MyAxis
- D-Link → mydlink cloud
- ...

<sup>[1]</sup> <http://www.gwell.cc/e/action/ListInfo/?classid=102>

<sup>[2]</sup> <http://cloudlinks.cn/sdk/android/docs/index.html>

# Premium vendors make similar mistakes

## Hikvision

### Market position

- Biggest video surveillance company by market share <sup>[1]</sup>

### Cloud service problems

- Firmware update enabled Hikconnect with password ABCDEF
- Device IDs and passwords can be checked per POST without rate limiting

▪ There are 2,760,000\* valid device IDs  
▪ 50,000\* have the password ABCDEF  
  
\*estimate based on 100.000 random samples

### Latest authentication bypass

- March 2017<sup>[2]</sup>
- CGI checks only for the username portion of “auth” parameter
- Access the camera as admin user

## Dahua

- Second biggest video surveillance company by market share <sup>[1]</sup>

- Lorex sells Dahua devices with FLIR cloud
- FLIR establishes tunnel to camera just based on device ID<sup>[3]</sup>

- March 2017<sup>[4]</sup>
- Directly download list of users and passwords
- Exploitable via cloud tunnel

### Other interesting research:

- Zoltan Balazs: The real risks of the IoT security-nightmare
- Amit Serper: Zero-day exploits in IP cameras

[1] <https://ipvm.com/reports/video-surveillance-companies-top10-market-share>

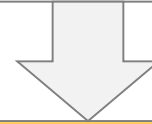
[2] <http://seclists.org/fulldisclosure/2017/Sep/23>

[3] <https://depthsecurity.com/blog/unauthorized-flir-cloud-access>

[4] <http://seclists.org/fulldisclosure/2017/Mar/7>

## Users can only avoid cloud and p2p functionalities

- **Deactivate p2p if possible** → There may be no option for this – or the option has no effect<sup>[1]</sup>
- **Seperate the camera from the internet and access via VPN** → Only for technical users
- **Contact your vendor** → We tried that and it was not very productive



Users depend on the vendors to build secure systems



# Vendors need to apply well known security principles to their proprietary solutions

	<b>In summary</b>	<b>What we need</b>
<b>Missing/ weak authentication</b>	<ul style="list-style-type: none"><li>▪ Low-entropy device IDs</li><li>▪ Widely shared default passwords with skippable change prompt</li><li>▪ Packets forwarded just based on device ID</li></ul>	<ul style="list-style-type: none"><li>▪ High-entropy device IDs</li><li>▪ Unique, strong default passwords, unskippable security prompts</li><li>▪ Authentication check before forwarding packets to camera</li></ul>
<b>Insufficient rate limiting</b>	<ul style="list-style-type: none"><li>▪ Multiple authentication endpoints (UDP and HTTP) without any rate limiting or monitoring</li></ul>	<ul style="list-style-type: none"><li>▪ Basic rate limiting and monitoring for all endpoints</li></ul>
<b>Coarse access control</b>	<ul style="list-style-type: none"><li>▪ Successful authentication allows for vast reconfiguration, from anywhere</li></ul>	<ul style="list-style-type: none"><li>▪ Limit info leakage and reconfiguration possibilities, especially from the Internet</li></ul>
<b>Missing/ improper use of crypto</b>	<ul style="list-style-type: none"><li>▪ No transport layer security</li><li>▪ Firmware “signature” with MD5 and DES</li><li>▪ Symmetric encryption of secrets with keys hardcoded in the app</li></ul>	<ul style="list-style-type: none"><li>▪ Proper encryption of all traffic</li><li>▪ Asymmetric firmware signatures</li></ul>

Thank you!

**Cloud services make it possible to reach large numbers of IP cameras in private networks. As there will always be vendors with insecure protocols and devices, we need to be prepared for DDoS attacks.**

Many thanks to **Marvin Bornstein** and our friends at SRLabs – **Karsten Nohl, Luca Melette, Mark Carney, and Stephan Zeisberg** – for making this research possible!

Questions?

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